



Download >>> <http://bit.ly/2NOP8Xg>

## About This Content

**\*\*Once you purchase this DLC, log into Freestyle 2 and check your Gift Box. \*\***

**You have to create a Silver Fox special character by using a coupon to receive all items.**

Please follow the instruction below.

Do you want to quick start?

This package contains all of essential items you need for Freestyle 2.

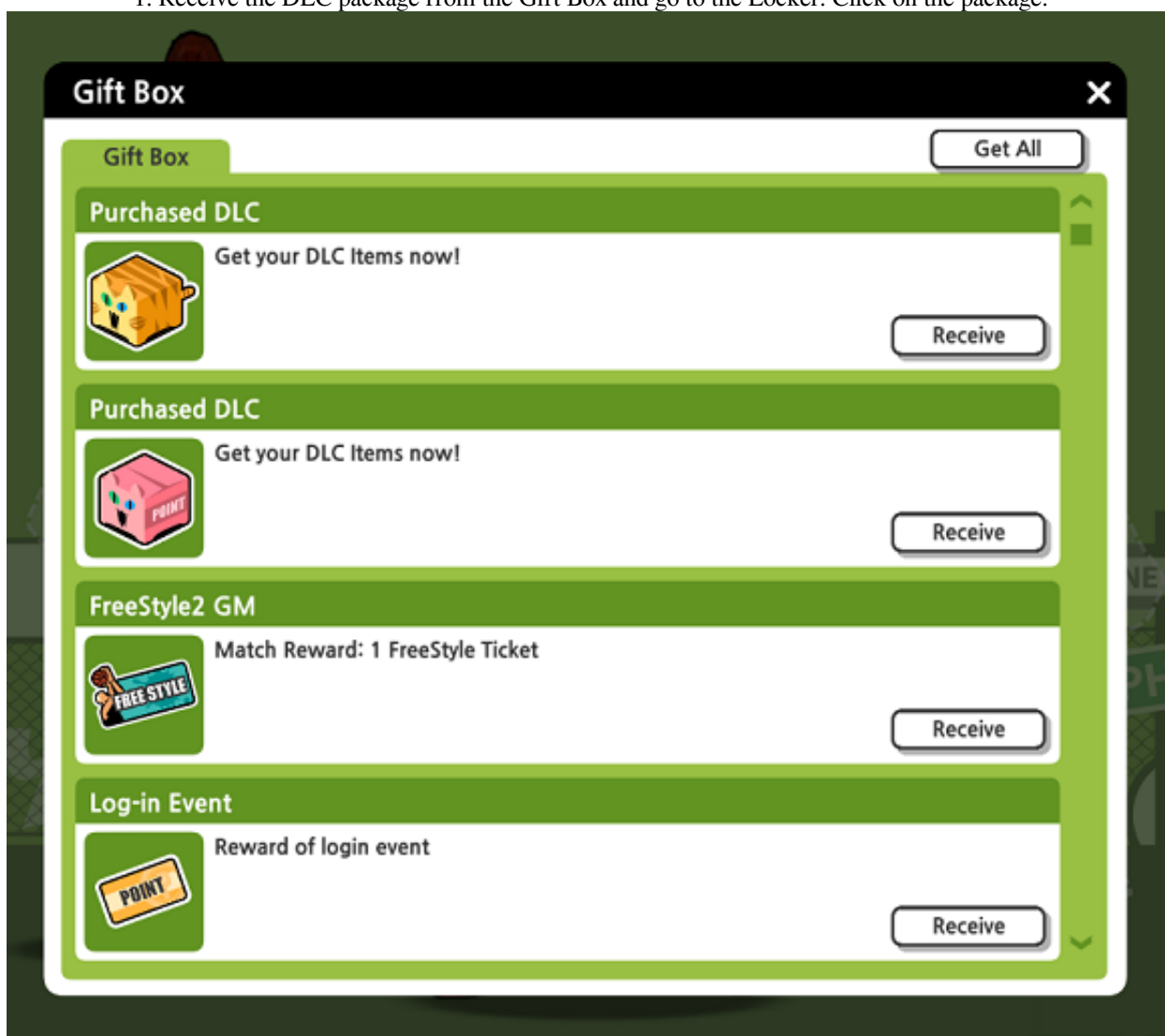
DLC Contents:

- Silver Fox Lv.1
- Silver Fox Card Deck
- Silver Fox SP Uniform
- Silver Fox Accessory
- Silver Fox SP Shoes

If you were not able to receive the DLC, please logout and login again.

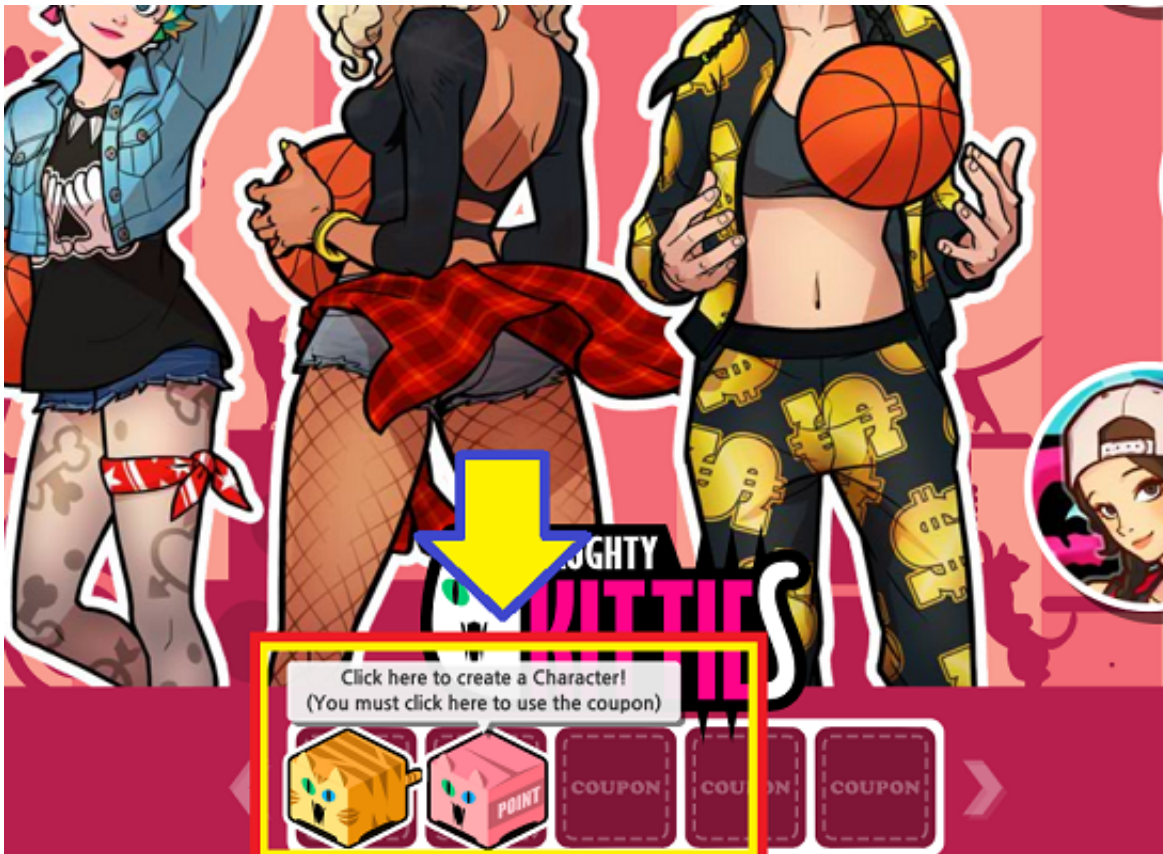
Please follow the instruction. (\*\* the instruction images may contain a different Special Character.)

1. Receive the DLC package from the Gift Box and go to the Locker. Click on the package.





2. You must click the package coupon at the bottom to create the SPC.



3. Create the character! All of the items should be in your new character's Locker.

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23 MAY 2015

51690

500

\$



Letters!

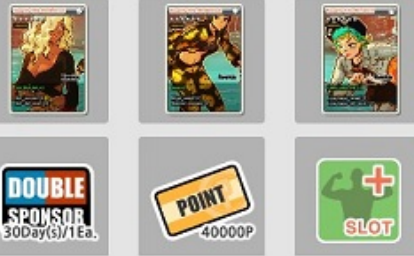


Special Character

Reward: Creating SP Character

# Congratulations!!

You have won a Special Card Set as a create a SP Character reward.



OK

1423

What is Main Char.?

Main Character will be used for user ranking or other events



1423  
buyingdlc

Change Main Char.



SG buyingdlc

Lv.1





SG buyingdic Lv.1 Rookie

[IGeeGeeWhy]  
 /w (Character name)  
 You can chat with the person you have recently  
 whispered to by pressing up or down direction key.  
 All:

Item All Outfit Acc. ETC Shared

Grid of items including:

- Rare items: Sneakers, T-shirt, Pants, Jersey, Backpack, Hat.
- FREE STYLE 10Ea.
- SLOT
- POINT 40000P
- DOUBLE SPONSOR 30Day(s)/1Ea.

1 / 1



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Title: Freestyle 2 - Silver Fox Pro Pack  
Genre: Action, Casual, Free to Play, Massively Multiplayer, Sports  
Developer:  
Joycity  
Release Date: 25 Dec, 2017

b4d347fde0

**Minimum:**

**OS:** Window XP

**Processor:** Pentium 4 2.8 GHz

**Memory:** 1 GB RAM

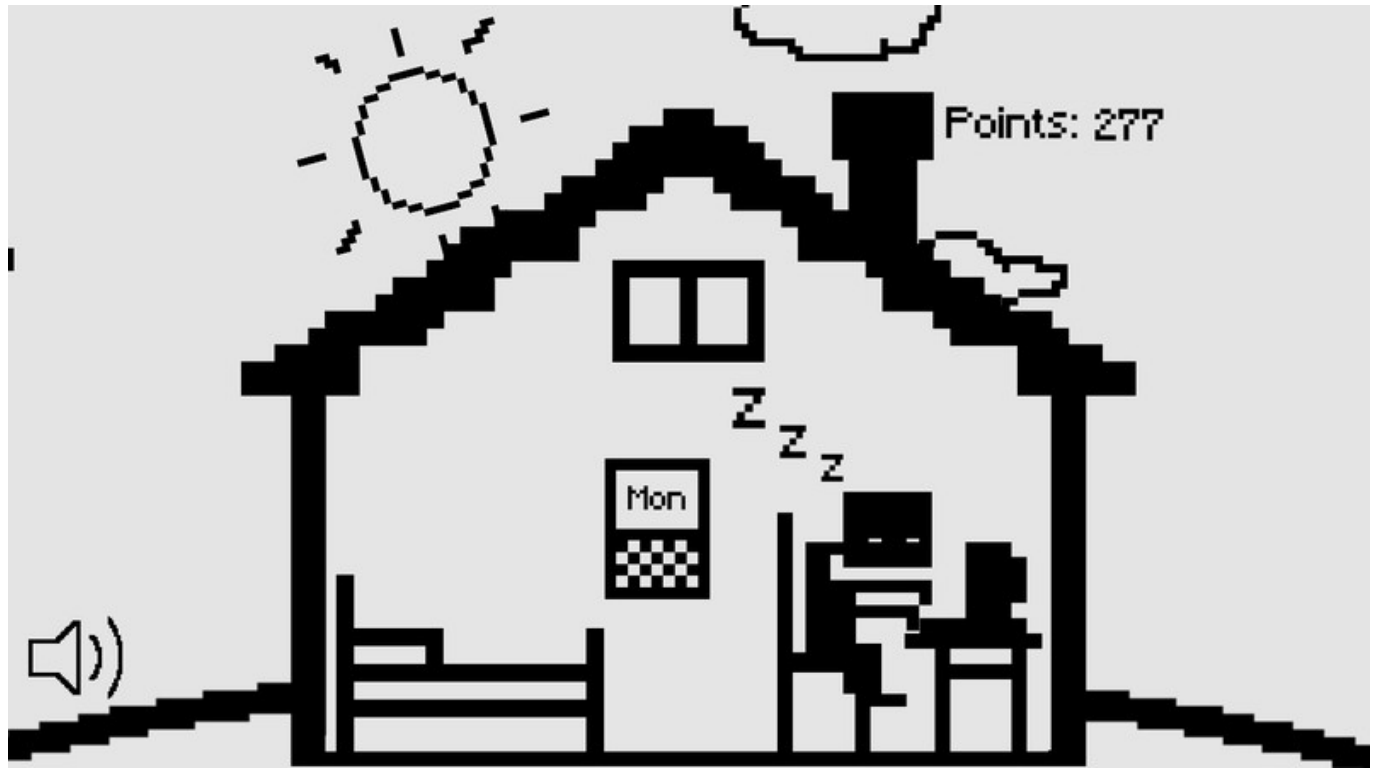
**Graphics:** GeForce 7600 GT 512MB

**DirectX:** Version 9.0c

**Storage:** 30 MB available space

**Sound Card:** DirectX Compatible

English, German, French, Thai, Japanese





File View Game Map Settings Quick Jump Unit Orders Contacts Missions + Plm. Points Editor Help

Time Compression: 1 sec (real-time) Time Mode: No-pulse (fast) Stop / Pause Custom Overlay Record Game Status

Time: Thursday, 17 January 1991 - Zulu: 00:05:23 - Local: 03:05:23 - 1 d 23 hr to go - Camera Alt: 893397m - AU Count: 1196 - Pulse Time: 5ms - Pathfinder Queue: 0 Current: None

1 new messages of type: Special Messages

**TOP SECRET**

PROVISIONAL HQ SITREP 08-001 170000Z AUG 90

FROM: PROVISIONAL FORCE COMMANDER

TO: SECDEF, JCS, HQ USA, HQ USN, HQ USMC, HQ USAF, HQ USAF

BT

- INITIAL PERSONNEL, EQUIPMENT, SUPPLY AND AMMUNITION MOVEMENTS ARE COMPLETE FOR:
  - INCIRLIK AB, TURKEY
  - DAHARAN-KING ABDUL AZIZ AB, SAUDI ARABIA
  - KING FAHD INTERNATIONAL AIRPORT, SAUDI ARABIA
  - AL AIN INTERNATIONAL AIRPORT, UAE
  - RAMON AB, ISRAEL
  - DOHA INTERNATIONAL AIRPORT, QATAR
- SUPPLY AND EQUIPMENT REMAINS TO BE AUGMENTED AT LOCATIONS BELOW. UNTIL THIS IS COMPLETE CURRENTLY ASSIGNED AIRCRAFT WILL BE LIMITED TO THE WEAPONS POSSESSED ON ARRIVAL. TRANSPORT AIRCRAFT LOCATED AT BASES 1(A-D) ABOVE ARE DIRECTED TO TRANSFER NECESSARY MATERIAL TO:
 

A. KING FAISAL AB, SAUDI ARABIA	(C-5B FROM INCIRLIK)
B. KING FAHAD AB, SAUDI ARABIA	(C-141B FROM INCIRLIK)
C. KING KAHLID AB, SAUDI ARABIA	(C-141B FROM INCIRLIK)
D. PRINCE SULTAN AB, SAUDI ARABIA	(C-130H FROM KING FAHD)
E. THUMRAIT AB, OMAN	(C-130H FROM KING FAHD)
F. MINHAD AB, UAE	(C-130H FROM KING FAHD)
G. AL DHAFRA AB, UAE	(C-130H FROM KING FAHD)
H. AL BANTEEN AB, OMAN	(C-130E FROM AL AIN)
I. MASIRAH AB, OMAN	(C-130H FROM KING FAHD)
J. SEEB AIRPORT, OMAN	(C-130H FROM KING FAHD)
K. SHARIAH AIRPORT, UAE	(C-130H FROM KING FAHD)
- INITIATE RECON MISSIONS TO DETERMINE APPROPRIATE TARGETS WITHIN IRAQ ESPECIALLY IN THE BAGHDAD REGION.

Previous Next Close Close - Resume

**Group Status**

Flight 19002

OXE:1AA (Sensor)

Group composition:

Loadout: AC1, AIM-54C Phoenix, Light- BarCAP

Course: 316 deg

Speed: 405 kts (M 0.7) (Auto)

Altitude: 33901 ft ASL (Auto)

Status: On Plotted Course

Sensors

Group Weapons

- 4x AIM-54C Phoenix
- 5x AIM-7F Sparrow II
- 4x AIM-9M Sidewinder
- 14x Zivko Zivko MIA-1 Yakovlev Su-26 (200 mtd)
- 12x Cannon, Chaff, Smoke Dis, Countermeasures
- 20x Sensors, Flares, Smoke Dis, Countermeasures, Single F

Group Fuel

8700 kg total fuel, 3 hr 1 min, 1225 km  
 643 kg mission fuel, 1066 kg reserve  
 40 kg/mile fuel burn rate  
 6600 kg to Brno fuel, 2 hr 17 min, 528 nm  
 36 min to base, CV 61 Ranger  
 4 min 3 sec flying time

Group EMCN

EMCN Window (Ctrl + F)

Sensors Window (F)

Inherit from Parent

Radio	ACTIVE	PASSIVE
Source	ACTIVE	PASSIVE
DECM	ACTIVE	PASSIVE

Unit Doctrine

Doctrine Window (Ctrl + F)

Strategic: Nuclear: High

Inherited: NOT GR

Mode: WCS, Air

Inherited: TIGHT

N20°45'04", E42°21'06" - 227m from sea, Elevation 1119, Layer: 28 to 408 - Strength: 0.50 - No CD - Slope: 1%

Local time: 03:05 (Day), Weather: Clear sky - No ice - 22°C - Wind: Sea 0

Group View



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Cons:

- Confusing controls, due to skipping through overly long tutorial.
- Didn't respond properly to my voice
- Not very immersive
- Graphics are lacking

Pros:

- Interesting concept.

Don't recommend. Sorry :l. I bought this game for lols and its ok on sale price.

Got a new avatar of a penguin in a hat so can't complain.

How does one get the achievement though? It's a broken link.

You adjust the penguins flight path with your head, you tilt your head up and down to adjust. This is very uncomfortable, it would be much less painful to use the controllers.. a predictable and boring game.. I don't recommend this game. Slow Motion Issue!

my notebook is great but for some mysterious reason I can't play this game, even when I put literally every little thing in the minimum (windowed, etc.) it still doesn't work, how am I supposed to play something in slow motion????????? And I also can't get the refund, so... I was literally stolen, I am VERY very frustrated with this

nvidia geforce gtx 1050 ti VVV 16gb RAM VVV Intel Core i7-7700HQ CPU 2.80GHx 2.81 GHz

I can play the hardest games in a great resolution, but WWE 2K19 I can't play even with the lowest graphics configuration, I JUST WANT MY MONEY BACK

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Very quality game. BEST Historical Background and jokes. Gotta respect the history knowledge and the coding skill... Maybe explain power ups in tutorial though.. I had a ton of fun with the game but with about 3 hours of gameplay its not worth 40.00.. This is an overall great game with many possibilities in the present and the future. Although, I would suggest holding off on buying the game so soon as it still needs to be updated so more features are added. But, for being one of the only games that allows historically accurate castle building, it is by far the best.. crash crash that all happens and reset my pc. This game is going to be awesome. Ok, it's bad... really bad.

I was interested by the idea and the trailer gave me hope, but the game is a deception :

- Crash 90% of the time, Ok the dev said they are working on it but still no improvment or solution.
- Gamepad works badly, you need a mouse to select in config and the game is not optimised for it
- In fact the game is not optimised at all, it slow slow slow and I have a excellent config
- It's half-finished : no music, intro scene is broken, sounds or voices are missing or not synchronised...
- It's not fun, I was expecting a nice adventure/puzzle with a cool universe, but when you can finally play everything is dull, every joke fall flat or already seen...

I wanted to give this game a chance despite the botched launch and because of some reviews but it is a dissapointment. Finally, I'm very angry at the devs. A quick look and you'll find that developers are behind the positive reviews for this game... Apparently, they don't have more urgent matter (like fixing or improving things) than posing as players to misguide people. I could have give this game another chance later but not after this !

DGU, it is done for me. And I want my money back !. Hit and miss... The game is an RTS focused on combat. That means no base building or management of resources. You have a limited amount of troops for each mission and maybe some reinforcements in some missions. So you must cure and repair. The story is ok, nothing special but keeps ya interested. Music is also ok. Graphics are old but kinda nice for a game that was released almost 20 years ago. Along with the Dark Conspiracy expansion, there are 45 missions to play and it took me around 52 hours to finish it, so good length. Decent voice acting.

Found no bugs and got no crashes. Runs fine on win 7.

Now, this game has several annoying things that will challenge your patience. Pathfinding is just plain terrible. Units can take long walks around other units just to go behind them or take paths that you often need to correct. There are no tooltips or any help in-game. Units are really slow, like turtles, so most of your playtime is waiting for them to reach any point and others are even slower than others. The ultimate annoyance is that you can't save and the balance of the game on later missions is really bad. Even if you select the easiest difficulty you gonna be overrun by a massive amount of enemies that, most of the time, show up from nowhere when you're about to finish the mission and you're usually decimated by then. So play it again and again till you get lucky. Pretty boring and frustrating.

Overall, the game is somewhat entertaining but pretty much aged and the strategy factor is kinda irrelevant when the game is designed to jump on you with unforeseeable surprises. Guess I can resume it like this: spend 59 minutes taking care of your units, repairing and healing, plan your attack, succeed with your objectives, reach minute 60, get a sneaky massive attack with almost no time to prepare, die and repeat. If that floats your boat, by all means, play it. I didn't want the game to beat me so I finished it but surely was tempted to drop it more than a few times. Games with long missions where you can't save and you can die with no means of seeing it coming are a thumbs down from me.. This game is very funny haha with friends

Basically multiplayer slenderman

Currently only 1 map, though the dev says he is working on new content  
very nice

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